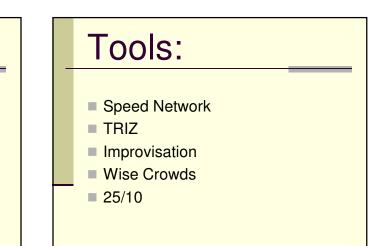


Liberating structures provide just the right balance between too much structure that can drive out creativity and too little structure that can cause chaos!!



Speed Network

2 minutes per person Speak with 3 people

Ask 2 questions:

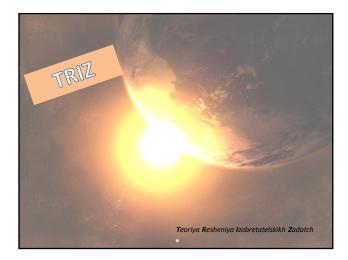
- 1. What challenge did you bring today?
- 2. What can you contribute to the workshop?
- (Think about your strengths and talents!)

Speed Network

- What did you notice when you spoke to people??
- What happened in that process?

Speed Network

- Space:
 - Open
 - Done standing
- Configuration:
 - Pairs
- Everyone is able to participate



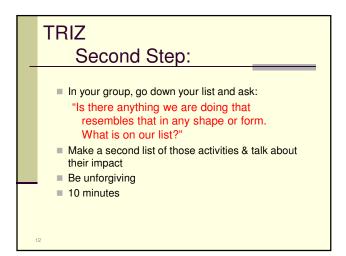
TRIZ Purposes:

- Make it possible to speak the unspeakable, expose the taboos, get skeletons out of the closet
- Make space for innovation or change
- Lay the ground for what needs to change
- Build trust!

TRIZ Keys to success:

- Enter into TRIZ with a spirit of SERIOUS fun
- Begin with a VERY unwanted result
- Include the people that will be involved in stopping the activities that come out
- Make real decisions about what will be stopped





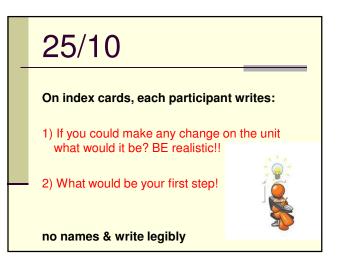
TRIZ Third Step:

- In your group, compile the list of what needs to be stopped or changed
- Take one item at a time & ask:
 - "How am I and how are we going to stop it? What is your first move?
- Be as concrete as you can
- Identify who else is needed to stop the activity
- 10 minutes

Some Topic Ideas if you can't come up with your own:

- Medication Reconciliation
- Hospital Acquired Infections
- Surgical Checklist
- Transitions of Care
- Handovers
- Communication
- Hand Hygiene
- Healthcare Worker
 Education
- Physician Engagement
- Emergency Department Access
- Catheter Associated
- Infection





25/10 (Process)

Moving around the room pass the cards between you

- 5 rounds
- Rate from 1 = ok to 5 = really cool!
 Put rating on the back of the card
- At no time should you have your own card
- After the last round add all the scores together - there should be 5 numbers. Total will be X out of 25

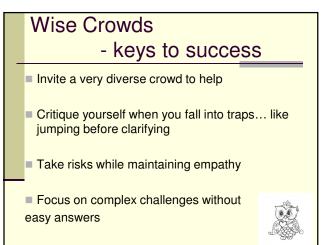
Wise Crowds



Wise Crowds

- Practice asking for, receiving, and giving help
- Tap intelligence of the whole group
- Avoid common traps with asking and giving help
- Generate wisdom that helps you work across disciplines and functional silos





IMPROV!!

Purposes:

- Engage everybody in serious fun
- Creative "rehearsals" for real life
- Make positively deviant behaviors visible to all
- Work creatively across silos, levels, and disciplines
- Helps to develop skills to address challenges and behaviors in a safe environment





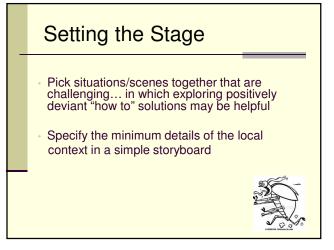
IMPROV!!

Setting Up and Facilitating

Improv Learning Simulations



Minimum structure that unleashes creative adaptability!



Min Specs fo	r Four Scenes	Scene 3	Scene 4
Truth to Power			
Question to Answer	Question to Answer	Question to Answer	Question to Answer
Location	Location	Location	Location
Scene Initiation	Scene Initiation	Scene Initiation	Scene Initiation
Cast/Roles	Cast/Roles	Cast/Roles	Cast/Roles
Key Quote	Key Quote	Key Quote	Key Quote

Rules for the Facilitator Clarify the purpose of this activity Convene fast-feedback exchanges immediately after each scene Create a response form

Rules for the Creative Director

- Recruit players
- Start and stop the action using your intuition
- Offer side-coaching as needed

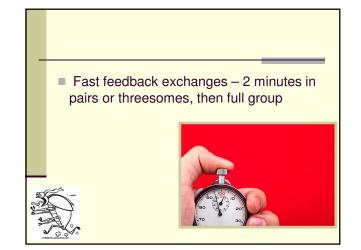


Rules for the Players

- Accept all offers
- Engage in one conversation at a time
- Listen Watch Concentrate
- Work to the top of your intelligence



_	Audience/Participant Feedback Form				
	Scenes	What Was Unsafe? What did you notice?	What was helpful or safe. What did you notice?		
	Truth to Power How do I have effective, difficult conversations?				



Thank You

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